

ROCHESTER & DISTRICT FOOTBALL LEAGUE

TERRY LAWRENCE MEMORIAL CUP

SPONSORED BY GRIP ACTIVE

RULES

Rochester & District Football League Rules apply, where applicable, together with the following exceptional and additional Rules:

1. The Competition shall be invitational and shall comprise of teams applying before the closing date of the competition invitation.

Should more teams apply than there are places, those teams will be placed on a standby list ready to fill any withdrawals.

2. The Competition will be played on the first, second and third Saturdays in August, with semi-finals to be played on the fourth Saturdays or the first Saturday in September, as appropriate. The Final Tie will be played on a date and at a venue to be arranged.

3. The Competition will be arranged on a basis of four Groups of four teams. There will be no "seeded" teams. Each team will play the remaining three Group members once. Three points will be awarded for a win, and one point for a draw. Group winners will automatically qualify for the semi-finals. In the event of one or more teams having similar points, goal difference will decide. Should the teams still have similar records, the winners will be the team having scored the higher number of goals in the three matches. Should the teams still have similar records, the winners will be decided by the result of the game played by the teams. The League Council will decide any further issues

4. Match costs (ground hire and match officials fees) will be shared equally by the two competing teams. The visiting Club are to pay their 50% share of Match costs to the Home Club before the game. The League will arrange grounds and kick-off times as appropriate.

5. Should the scores be level at the end of any round, the tie shall be decided by kicks from the penalty mark.

6. All players must be registered on the Whole Game System not less than 48 hours before a Cup fixture. Clubs failing to so register a player shall be fined in accordance with the Fines Tariff. Emergency registrations ARE allowed in accordance with normal League Rules

7. Any team playing an unregistered or otherwise ineligible player shall be fined a maximum of £30.00 and may be disqualified from the Competition.

8. No postponements shall be allowed. A Club unable to fulfil its fixture will be liable to a minimum fine of £30.00 and the points from the unplayed game shall be awarded to the non-defaulting Club.

9. Both semi-final ties shall be played at a neutral venue with a kick off time to be advised by the competition.

10. Each competing Club in a Final tie shall furnish the match Referee with a written list of players (including substitutes) representing that club in the game, not less than thirty minutes before scheduled kick-off time and shall also include the names of the persons (maximum 10

INCLUDING substitute players) permitted to be in the Technical Area. Such forms will be provided by the League.

11. Should teams in final ties have same or similar colours the away (or second named) team shall change to alternative colour shirts, shorts and socks.

12. No members of a club (including players) in a Final tie shall be admitted to the ground more than one hour & thirty minutes before scheduled kick-off.

13. Suitable mementoes shall be presented to the winning team, runners-up and Match Officials.