

ROCHESTER & DISTRICT FOOTBALL LEAGUE

ISAAC NEWELL CUP COMPETITION

SPONSORED BY MEDWAY SPORT

RULES

Rochester & District Football League Rules apply where appropriate, together with the following exceptional and additional Rules:

1. The Competition shall be conducted on cup-tie principles and all teams competing in the Rochester & District Football League MUST compete.
2. There shall be no grading into Groups – the draw shall be made from ALL competing teams regardless of the Division in which they play their league fixtures.
3. There shall be no “seeding” – all teams shall be treated identically.
4. Should the scores be level at the end of full time in any round, the tie shall be decided by kicks taken from the penalty mark.
5. All players must be registered on the Whole Game System not less than 48 hours before a Cup fixture. Clubs failing to so register a player shall be fined in accordance with the Fines Tariff. Emergency registrations ARE allowed in accordance with normal League Rules
6. A player having represented a club in the Ted Snelling Cup Competition shall be considered as “cup-tied” for that season and shall not be permitted to represent any other club in this Cup during that season.
7. Any team playing an ineligible player shall be fined a maximum of £30.00 and/or disqualified from the Isaac Newell Competition and the match awarded to their opponents.
8. A club failing to fulfil a fixture without an explanation considered satisfactory by the League Management Committee shall forfeit the cup-tie and shall be fined a maximum of £30.00.
9. In all ties, Match Officials Fees are to be shared equally between the two competing clubs. The visiting Club are to pay their 50% share of Match Officials Fees to the Home Club before the game.
10. All semi-final ties shall be played at the ground of the Home (first named) Club.
11. Each competing club in a Final tie shall, not less than thirty minutes before kick-off, furnish the Match Referee with a written list of players (including substitutes) representing that club in the game. They shall also include the names of the persons (maximum ten (10) inclusive of substitute players) permitted to be in the Technical Area. Such Forms shall be provided by the League.
12. Should teams in the Final tie have the same or similar colours the AWAY (second named) team shall change to alternative colour Shirts, Shorts and Socks.
13. No members of a club (including players) in a Final tie shall be admitted to the ground more than one hour & thirty minutes before scheduled kick-off.
14. Suitable mementoes shall be presented to the winning team, runners-up and Match Officials.