

ROCHESTER & DISTRICT FOOTBALL LEAGUE

CENTENARY CUP Groups 'A' and 'B'

SPONSORED BY RAINHAM LAUNDERETTE

RULES

Rochester and District Football League Rules where applicable, together with the following exceptional and additional rules, apply.

1. The Competition shall be conducted on cup-tie principle and all teams competing in the Rochester & District Football League **MUST** compete.
2. Teams in the Premier Division constitute Group A and teams in Division One and teams in Divisions Two shall constitute Group B.
3. A player shall not be eligible to play in Group B if, during the current season, they have played for their Club in Group A. However, a player having played for their Club in Group B **MAY** play for their Club in Group A
4. No player having played for their Club in Groups 'A' or 'B', shall be allowed to play for any other Club in any group in the same season even though they have been transferred from the former to the latter.
5. Should the scores be level at the end of full time in any round, the tie shall be decided by kicks from the penalty mark.
6. All players must be registered on the Whole Game System not less than 12 hours before a Cup fixture. Clubs failing to so register a player shall be fined in accordance with the Fines Tariff. Emergency registrations **ARE** allowed in accordance with normal League Rules
7. Any Team playing an ineligible player may be fined a maximum of £30.00 and disqualified from the Competition, and the match awarded to the opposing team, or otherwise dealt with at the discretion of the Council.
8. In all ties, Match Officials Fees are to be shared equally between the two competing clubs. The visiting Club are to pay their 50% share of Match Officials Fees to the Home Club before the game.
9. Request to postpone any match must first be made, by telephone, to the League Secretary. If such request is granted, the reasons for the postponement must be sent, in writing, to the League Secretary within three days, and opponents and Referee notified immediately. Any Club failing to notify these officials correctly shall be liable to a minimum fine of £30.00 for each offence. A Club failing to keep its engagement without an explanation considered satisfactory by the League Council shall be liable to a minimum fine of £20.00 and the game may be awarded to their opponents, at the discretion of the League Council. An administration fee of £2.00 will be charged.
10. All semi-final ties shall be played at the ground of the Home (first named) Club.
11. The net proceeds of the final tie shall be paid to the Competition. The profits arising from the competition shall be dealt with at the discretion of the Council.

12. Each competing Club in a Final tie shall furnish the match Referee with a written list of players (including substitutes) representing that club in the game, not less than thirty minutes before scheduled kick-off time and shall also include the names of the persons (maximum 10 INCLUDING substitute players) permitted to be in the Technical Area. Such forms will be provided by the League.

13. Should teams in final ties have same or similar colours the away (or second named) team shall change to alternative colour shirts, shorts and socks.

14. No members of a club (including players) in a Final tie shall be admitted to the ground more than one hour & thirty minutes before scheduled kick-off.

15. Suitable mementoes shall be presented to the winning team, runners-up and Match Officials.